

>Topic<Reverse

Reverse is basically the 15-puzzle with cards. You can move any card to an empty adjacent space. The goal is to re-arrange the cards to the following order:

J 10 9 8
7 6 5 -
4 3 2 1

>Topic<General comments

There isn't much to say about this game. If you have played the 15-puzzle, you know what to do. You get the same deal every time, which means that it is always solvable.

>Topic<Rules

See above.

>Topic<Strategy

No comments.

>Topic<Source

I found this game in the book "Kortoxen". I decided to implement it just because it was so different.

>Topic<Related games

This game has its relatives among puzzles rather than card games. The 15 puzzle is perhaps the most obvious. I also found a game, called "Puzzle", next to Reverse in a card game book.